Use Case 2: Create a Target Location

Level: User-Level Goal

Primary Actor: College Staff

Preconditions: -Staff member is logged in

Stakeholders and Interests:

*Staff*- Wants to easily configure the interactive aspects of the app

*Student*- Wants a sufficient number of high-quality points of interaction

*College*- Wants all students to have a satisfying experience

Main Success Scenario:

1. Staff member has a location in mind to be added to the scavenger hunt game
2. Staff member opens the list of current locations
3. Staff member taps the “Modify locations” button
4. Staff member taps the address field (!)
5. Staff member types the address
6. System displays the location in the preview pane
7. Staff member taps the “upload picture” button (!)
8. Staff member navigates to the desired picture
9. Staff member selects the picture
10. Staff member taps the “confirm” button
11. System processes the picture and displays it in the preview pane
12. Staff member taps the description field
13. Staff member types or pastes the description
14. System displays the description in the preview pane
15. Staff member taps “Finished”
16. System displays an expanded preview pane and a popup that reads “Are you sure this is how you want this to look?”
17. Staff member taps “Confirm” button